

GAME OF DRONES

RULES: IDPA Rules

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START POSITION:

Shooters at the 600 yard rifle range near the pits. Shotgun loaded to capacity.

SCENARIO:

This scenario simulates being attacked by drones during a grid down urban warfare situation. Shooters will have clays fired AT THEM and will attempt to down the clays before they reach the shooter location. Then shooters will be attacked by real drones and attempt the same technique to down the drone. Barricades will be provided should shooters have to take physical cover.

PROCEDURE:

Shooter at the low read position. Clays will be fired over the lip of the pit in shooters general direction, and shooter must down the clay. The last target will be an actual drone coming at the shooter from a longer distance. Shooter must decide when to acquire and down this target.

SCORING: Unlimited

ROUND COUNT: 5

TARGETS: 5

DISTANCE: 20 to 50 YARDS

SCORED HITS: 5

PENALTIES: Miss

CONCEALMENT: No

NOTES: If shooter unable to down targets, should take cover behind barricade

