

GRID DOWN ASSAULT

RULES: IDPA Rules

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START POSITION:

Team starts in staging area with rifles and pistols loaded to capacity. Must approach target area quietly with noise and light discipline

SCENARIO:

In a grid down situation, two neighborhood family members and kidnapped and being held by a local gang. Our team decides to assault the known hangout of this gang and attempt to gain information about the location of these hostages.

PROCEDURE:

Upon signal to start, team quietly approaches and stages behind barricades near the gang hangout house. Once in position, team identifies and assigns targets, throws pyro-technic smoke/flash-bangs, and engages all targets. Team then unloads their weapons and slings them pointing up or down, and clears the house. They may find clues as to hostage location and condition, and may find an individual to detain who also may have hostage information. Team must relay any information obtained to the rifle team attempting a rescue.

SCORING: Unlimited

ROUND COUNT: 6

TARGETS: 3

DISTANCE: 50

SCORED HITS: 6

PENALTIES: Miss, noise violation

CONCEALMENT: Yes

NOTES: For safety, we are only simulating movement through smoke and will stay behind barricades during this time

