



Desert Marksmen – Low Light Tactics

Course Designer : Ryan Delgrosso

START POSITION : start at cone, shotgun slung, unchambered in cruiser ready.

GUN READY CONDITIONS : Pistol loaded, holstered. Shotgun cruiser ready. 5 rounds max loaded in shotgun. Need 3 slugs and extra bird available.

STAGE PROCEDURE: On buzzer engage targets in front of you with shotgun. Distance shots to be made with slug-swap. No slugs on steel, immediate DQ. Safe and deposit shotgun in green barrel. Transition and complete stage with pistol

SCORED HITS: Steel must fall. Slugs are hit/miss. C-zone or better is hit. Pistol best 2 hits.

TARGETS: paper, steel

SCORED HITS: Slugs are hit/miss. C-zone or better is hit. Pistol best 2 hits.

START-STOP: Audible, last shot

NOTES: Slugs on steel = DQ.

